

# Package: ImageArray (via r-universe)

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**Type** Package

**Title** ImageArray: a framework for on-disk and in-memory image arrays

**Version** 0.99.6

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**Description** ImageArray provides a framework for on-disk and in-memory image arrays, specifically for pyramidal images stored in either HDF5 files or Zarr stores.

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**Encoding** UTF-8

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**biocViews** Software, Visualization

**Depends** EBImage

**Imports** methods, grDevices, S4Arrays, S4Vectors, DelayedArray, rhdf5, HDF5Array, Rarr, magick

**Suggests** testthat (>= 3.0.0), knitr, ggplot2, shiny, RBioFormats, BiocFileCache, BiocStyle

**Config/testthat/edition** 3

**VignetteBuilder** knitr

**URL** <https://github.com/BIMSBbioinfo/ImageArray>

**BugReports** <https://github.com/BIMSBbioinfo/ImageArray/issues>

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**Repository** <https://artur-man.r-universe.dev>

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as.raster, ImageArray-method  
*as.raster method for ImageArray object*

---

### Description

as.raster method for ImageArray object

### Usage

```
## S4 method for signature 'ImageArray'
as.raster(x, level = NULL, max.pixel.size = NULL, min.pixel.size = NULL)
```

### Arguments

x	an ImageArray object
level	level
max.pixel.size	maximum pixel size
min.pixel.size	minimum pixel size

### Value

A raster array

### Examples

```
# get image
library(EBImage)
img.file <- system.file("images", "sample.png", package="EBImage")

# create ImageArray
dir.create(td <- tempfile())
output_h5ad <- file.path(td, "h5test")
```

```
imgarray <- writeImageArray(img.file,  
                             output = output_h5ad,  
                             name = "image",  
                             format = "HDF5ImageArray",  
                             replace = TRUE, verbose = FALSE)  
imgarray_raster <- as.raster(imgarray)
```

---

BFArray-methods

*BFArray constructor method*

---

## Description

A function for creating objects of BFArray class

## Usage

```
BFArray(image.file, series, resolution)
```

```
## S4 method for signature 'BFArraySeed'  
dim(x)
```

```
## S4 method for signature 'BFArraySeed'  
type(x)
```

## Arguments

image.file	the path to the image read by RBioFormats
series	the series IDs of the pyramidal image, typical an integer starting from 1
resolution	the resolution IDs of the pyramidal image, typical an integer starting from 1
x	A BFArray object

## Value

A BFArray object

## Functions

- `dim(BFArraySeed)`: dim function for BFArray objects
- `type(BFArraySeed)`: type function for BFArray objects

**Examples**

```
# get image
library(RBioFormats)
img.file <- system.file("extdata",
                        "xy_12bit__plant.ome.tiff",
                        package = "ImageArray")
bfa <- BFAArray(img.file, series = 1, resolution = 2)
dim(bfa)
type(bfa)
```

---

createImageArray	<i>createImageArray</i>
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**Description**

creates an object of ImageArray class

**Usage**

```
createImageArray(
  image,
  n.levels = NULL,
  series = NULL,
  resolution = NULL,
  max.pixel.threshold = 700,
  engine = "EBImage",
  verbose = FALSE
)
```

**Arguments**

image	the image
n.levels	the number of levels of the pyramidal image, typical an integer starting from 1
series	the series IDs of the pyramidal image, typical an integer starting from 1.
resolution	the resolution IDs of the pyramidal image, typical an integer starting from 1.
max.pixel.threshold	the maximum width and height pixel dimension that the lowest level of the image pyramid should have, thus the image will be downscaled two folds until both width and height is below the threshold. Default is 700 pixels. If n.levels is provided, this parameter will be ignored.
engine	the package to use for each image layer: either EBImage or magick-image
verbose	verbose

**Value**

An ImageArray object

**Examples**

```
# get image
library(EBImage)
img.file <- system.file("images", "sample.png", package="EBImage")

# create ImageArray
imgarray <- createImageArray(img.file, n.levels = 3)
imgarray_raster <- as.raster(imgarray, max.pixel.size = 300)
plot(imgarray_raster)
```

---

getImageInfo	<i>getImageInfo</i>
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---

**Description**

get information of an ImageArray object

**Usage**

```
getImageInfo(object)
```

**Arguments**

object            an ImageArray object

**Value**

a data frame of width and height info

**Examples**

```
# get image
library(EBImage)
img.file <- system.file("images", "sample.png", package="EBImage")

# create ImageArray
dir.create(td <- tempfile())
output_h5ad <- file.path(td, "h5test")
imgarray <- writeImageArray(img.file,
                           output = output_h5ad,
                           name = "image",
                           format = "HDF5ImageArray",
                           replace = TRUE, verbose = FALSE)

getImageInfo(imgarray)

# create ImageArray
imgarray <- createImageArray(img.file, n.levels = 3)
imgarray_raster <- as.raster(imgarray, max.pixel.size = 300)
```

```
getImageInfo(imgarray)
```

---

ImageArray-methods      *Methods for ImageArray*

---

## Description

Methods for ImageArray objects

## Usage

```
## S4 method for signature 'ImageArray,numeric,numeric,ANY'  
x[i, j, ..., drop = FALSE]
```

```
## S4 method for signature 'ImageArray,numeric'  
x[[i]]
```

```
## S4 replacement method for signature 'ImageArray,numeric'  
x[[i, j, ...]] <- value
```

```
## S4 method for signature 'ImageArray'  
dim(x)
```

```
## S4 method for signature 'ImageArray'  
type(x)
```

```
## S4 method for signature 'ImageArray'  
length(x)
```

```
ImageArray(meta, levels)
```

```
## S4 method for signature 'ImageArray'  
rotate(object, degrees)
```

```
## S4 method for signature 'ImageArray'  
aperm(a, perm)
```

```
## S4 method for signature 'ImageArray'  
negate(object)
```

```
## S4 method for signature 'ImageArray'  
modulate(object, brightness)
```

```
## S4 method for signature 'ImageArray'  
flip(object)
```

```
## S4 method for signature 'ImageArray'
flop(object)
```

```
## S4 method for signature 'ImageArray'
crop(object, ind)
```

```
## S4 method for signature 'ImageArray'
axes(object)
```

### Arguments

x, a, object	An ImageArray object
i, j, value	Depends on the usage [[, [[<- Here i is the level of the image pyramid. You can use the length function to get the number of the layers in the pyramid. When used with crop, arguments i and j are associated with indices of image dimensions (e.g. width, height)
...	Arguments passed to other methods
drop	ignored
meta	the metadata of the ImageArray object.
levels	levels of the pyramid image, typically a vector of integers starting with 1
degrees	value between 0 and 360 for how many degrees to rotate
perm	perm
brightness	the brightness of the new image in percentage, e.g. 120
ind	index list

### Value

dim of the first level of the ImageArray object

type of ImageArray object

length of ImageArray object

An ImageArray object

### Functions

- x[i: subset and crop for ImageArray objects
- x[[i: Layer access for ImageArray objects
- `[[]` (x = ImageArray, i = numeric) <- value: Layer access for ImageArray objects
- dim(ImageArray): dimensions of an ImageArray
- type(ImageArray): dimensions of an ImageArray
- length(ImageArray): length of an ImageArray
- ImageArray(): ImageArray constructor method  
A function for creating objects of ImageArray class

- `rotate(ImageArray)`: rotate image array to 90, 180, 270 degrees
- `aperm(ImageArray)`: permute image
- `negate(ImageArray)`: negate image
- `modulate(ImageArray)`: modulate image
- `flip(ImageArray)`: vertical flipping image
- `flop(ImageArray)`: horizontal flipping image
- `crop(ImageArray)`: cropping image
- `axes(ImageArray)`: get axes metadata of the ImageArray object

### Examples

```
# get image
library(EBImage)
img.file <- system.file("images", "sample.png", package="EBImage")

# create ImageArray
imgarray <- createImageArray(img.file, n.levels = 3)

# access layers
imgarray[[1]]
imgarray[[2]]

# dimensions and length
dim(imgarray)
length(imgarray)

# manipulate images
imgarray <- crop(imgarray, ind = list(100:200, 100:200))
imgarray <- rotate(imgarray, degrees = 90)
imgarray <- flip(imgarray)
imgarray <- flop(imgarray)
```

---

`path, ImageArray-method`

*path of ImageArray image*

---

### Description

path of ImageArray image

### Usage

```
## S4 method for signature 'ImageArray'
path(object)
```

### Arguments

`object`            an ImageArray object

**Value**

the path to ImageArray object store

---

*path<-*, ImageArray-method  
*path of ImageArray image*

---

**Description**

path of ImageArray image

**Usage**

```
## S4 replacement method for signature 'ImageArray'  
path(object) <- value
```

**Arguments**

object            an ImageArray object  
value             the new path

**Value**

does not return a value, updates the path of the ImageArray object

---

*realize*,ImageArray-method  
*as.array*

---

**Description**

*as.array* method for ImageArray object

**Usage**

```
## S4 method for signature 'ImageArray'  
realize(x, level = NULL, max.pixel.size = NULL, min.pixel.size = NULL)
```

**Arguments**

x                    an ImageArray object  
level                level  
max.pixel.size    maximum pixel size  
min.pixel.size    minimum pixel size

**Value**

An array object

**Examples**

```
# get image
library(EBImage)
img.file <- system.file("images", "sample.png", package="EBImage")

# create ImageArray
dir.create(td <- tempfile())
output_h5ad <- file.path(td, "h5test")
imgarray <- writeImageArray(img.file,
                             output = output_h5ad,
                             name = "image",
                             format = "HDF5ImageArray",
                             replace = TRUE, verbose = FALSE)
imgarray <- realize(imgarray)
```

---

writeImageArray

*writeImageArray*

---

**Description**

Writing image arrays on disk

**Usage**

```
writeImageArray(
  image,
  output = "my_image",
  name = "",
  format = c("InMemoryImageArray", "HDF5ImageArray", "ZarrImageArray"),
  replace = FALSE,
  n.levels = NULL,
  chunkdim = NULL,
  level = NULL,
  engine = "EBImage",
  verbose = FALSE,
  ...
)
```

**Arguments**

image	image
output	output file name
name	name of the group

format	on disk format
replace	Should the existing file be removed or not
n.levels	the number of levels if the image supposed to be pyramidal.
chunkdim	The dimensions of the chunks to use for writing the data to disk.
level	The compression level to use for writing the data to disk.
engine	the package to use for each image layer: either EBImage or magick-image
verbose	verbose
...	additional parameters passed to <a href="#">createImageArray</a> .

**Value**

An ImageArray object

**Examples**

```
# get image
library(EBImage)
img.file <- system.file("images", "sample.png", package="EBImage")

# create ImageArray
dir.create(td <- tempfile())
output_h5ad <- file.path(td, "h5test")
imgarray <- writeImageArray(img.file,
                             output = output_h5ad,
                             name = "image",
                             format = "HDF5ImageArray",
                             replace = TRUE, verbose = FALSE)
imgarray_raster <- as.raster(imgarray)
plot(imgarray_raster)
```

---

zarr-utils

*zarrcreateGroup*


---

**Description**

get information of an ImageArray object

**Usage**

```
zarrcreateGroup(store, name)
```

```
open_zarr(dir, name)
```

**Arguments**

store	the location of (zarr) store
name	name of the zarr store or group
dir	directory/location of zarr store

**Value**

does not return anything, creates a zarr group in the store instead  
does not return anything, opens a zarr store instead

**Functions**

- `zarrcreateGroup()`: create zarr group
- `open_zarr()`: open zarr stores

**Examples**

```
# zarr store path
dir.create(td <- tempfile())
zarr_name <- "test.zarr"
output_zarr <- file.path(td, zarr_name)

# open zarr store
open_zarr(dir = td, name = zarr_name)

# create group
zarrcreateGroup(store = output_zarr, name = "sample")
```

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